



## WATERLOO GHOSTS INVITATIONAL TOURNAMENT RULES: U11 DIVISION

1. The Rules of the PWSA apply in all games, except where covered by these rules.
2. It is every team's responsibility to play all scheduled tournament games throughout the entire event. Any team that forfeits a game during the Ghosts Invitational, for any reason other than the inability to field nine (9) players due to medical condition(s) or other extenuating circumstances, will be fined the entire game cost (diamonds & umpires) of said game. Any team who refuses to pay the fine will be reported to the PWSA.
3. Teams are required to register at the diamond where they play their first game half an hour before that game.
4. Proof of age must be supplied, if requested.
5. Teams must be ready to play 15 minutes prior to the scheduled game time. Players arriving late may be added to the bottom of the batting order.
6. No infield practice on the diamond prior to games.
7. During round robin games, home team will be determined by coin toss, with the team from furthest away calling the toss. Winner of coin toss selects home or away. Home team is the official scorekeeper. Both teams must report the score AND submit a screenshot of the final score, including innings played, on GameChanger or equivalent scorekeeping app: [scores@wmgsa.ca](mailto:scores@wmgsa.ca)
8. All players must bat. There is free defensive substitution. The use of pinch hitters/runners is not allowed, except in case of injury. A player injured during the game, and unable to continue, or leaving the game for any other reason, will be removed from the batting order and her spot is skipped with no penalty. Once a player's turn at bat is missed, she may not return to that game.
9. No new inning shall start after 1 hour and 10 minutes. The umpire's time will be official. If the home team is ahead after regulation time, the game is over (that is: home team will not bat in the bottom of the last inning if they are ahead.) In Round Robin play, ties will stand at the end of regulation time.
10. There will be a five run per inning maximum.
11. In play-off and medal games, the team which finished higher in round robin play will be given the option of home or away. In the event of a tie, we will revert to a coin toss.
12. Medal games will be limited to no new inning starting after 1 hour and 30 minutes.
13. In elimination, play-off, and medal rounds, the international tie-breaker will start in the 8<sup>th</sup> inning.
14. PWSA mercy rules apply to all games, including medal games: 15 runs after 3 innings; 10 runs after 5 innings.
15. Ties in the standings will be broken by the following criteria, in order:
  - head to head results
  - least runs against/defensive innings played
  - run differential ratio (runs for/offensive innings played divided by runs against/defensive innings played)
  - most runs for/offensive innings played
  - coin toss
16. NO PROTESTS ALLOWED. Umpires' decision is final. Good sportsmanship is mandatory.

### Waterloo Minor Girls Softball Association

500 Parkside Drive, Waterloo ON N2L 5J4 | email: [office@wmgsa.ca](mailto:office@wmgsa.ca) | ph: 519-747-0430 | web: [www.wmgsa.com](http://www.wmgsa.com)