**MSW Hurricane “Hazel” Showdown 2018**

**Tournament Rules**

Tournament Format Pool Play will determine seeding. The teams will then go into a single elimination bracket.

There will be 2 umpires for pool play games and 2 umpires for bracket games. First and second, place medals will be awarded.

Rules:

1. PWSA and Softball Canada rules apply unless otherwise noted.

2. Teams not present at their scheduled times will be considered a forfeit (Unless team is playing another game).

Please be ready to play 15 minutes before your scheduled game time. We will start your game as early as possible. Forfeit score will 7-0.

3. Time limit for all age groups is 1 hour and 30 minutes with no new inning to start after that time. No extra innings in case of tie during pool play games, ties will count. International tie breaker rules will be used in case of a tie during playoff games. Last batted out is the runner on second. There will be no time limit for the championship game. (2 points for a win, 1 point for a tie and 0 points for a loss)

4. There will be a 10 run max rule after 3 innings and 7 runs after 5 innings. Run’s rules will apply for championship games also.

5. No game protests.

6. No pre-game practice on infield.

7. First inning, pitchers get 5 warm up pitches and infielders and outfielders get warm up balls. Every inning thereafter, 3 warm up pitches and no warm up balls.

8. Teams may bat 9 players with a DP/Flex or you may bat your entire line up, if you choose to bat your entire line up, you may not drop anyone from the line up except for injury. In the case of a injury their spot in the order will be skipped with no penalty, defensively you may have free substitution. You may not change your line up once your line card has been submitted during the home plate conference. Pinch runners are allowed for the pitcher or catcher at anytime. The last batted out or a active sub maybe used.

9. This is a rain or shine tournament. The tournament director reserves the right to adjust the game schedule, and game length depending on the circumstances.

Refund Policy: No games played 100%, 1 game played 75%, 2 games played 50%, 3 or more games played $0.

10. Please remember good sportsmanship and cheer loudly and positively for your team.

11. No collisions; Runners must avoid contact with the defensive player by sliding on close plays. Base runners will be called out and may be ejected from the game by the umpire.

12. POOL PLAY TIEBREAKERS a. Win - loss record (point system of 2 points per win, 1 point for a tie) b. Head to Head (if one team did not beat all the teams with identical records, go to the next step). Once multiple team tie is broken, go back to step “a”. (We do it this way because we feel the true purpose of the game is to win, not to give up the fewest runs. So the quickest we can get back to winning as the tiebreaker, we will do so. ) c. Least runs allowed per game d. Most runs scored per game (maximum of 7 runs per game so as not to encourage teams to run up the score) e. Coin flip