

**2017 BRAMPTON BATTLE RULES**

PWSA/Softball Canada rules shall be used except as contradicted by these rules.

**GENERAL INFORMATION**

There will be no on-site first aid - all teams are asked to have their own first aid kits available.

Teams must register 1 hour prior to their first game. Roster to be submitted at

this time. Proof of age must be available upon request.

No infield warm-up (skinned area between foul lines are allowed) Teams to be ready to play 15 minutes prior to scheduled start of game. No warm-up on vacant diamonds – outfields may be used (Sport Complex policy). Please do not set up any batting nets in spectator’s area for use.

Home team will be decided by a coin toss at the pre-game meeting with the

umpires for all round robin games. During the playoff round on Sunday, home team will be decided by the higher placed team, from the round robin. The home team keeps the official score, although both teams should concur on the scores submitted to the convener. The winning team will submit the final score to the convener’s table.

**NO PROTESTS. THE UMPIRE’S DECISIONS WILL BE FINAL.**

**BATTING ORDER:**

Teams may bat as many Extra Players (EP) as they like or play with DP/Flex. Once set the number of batters in the order in a given game may not change. Teams must begin, continue and end the game with the same number of batters. These batters may be substituted freely on defense, but ay offensive change must be in the form of a substitution. Players in the batting order may not be dropped or added, unless a substitute replaced them in the order. Exception, in the case of an injury, which removes a player from the game when no substitute is available; the team may continue the game without penalty as long as they still have nine players in the order. If a team due to injury should drop down to 8 players an automatic out shall be given when the injured player is up to bat, but the game may continue. Less than 8 players, the game shall be declared a forfeit.

**GAME TIMES & TIE BREAKING PROCEDURES**

All games will be seven innings with no new inning after 1 hour and 30 minutes.

In round robin games, ties following the time limit or 7 innings will stand.

In playoffs, if the game is tied following the time limit or 7 innings played, the international tie-breaking system will be used to declare the winner.

An e-mail and phone call will be made to team contacts at the end of Saturday night to let teams know of final standings for Sunday’s Playoff Round. Please ensure the correct information is listed for your team at the convener’s tent.

The umpire will be the official time keeper.

**Mercy Rule**: If any team is leading any game by 7 or more runs after the 5th inning, the game will end in favor of the leading team.

**Pool play standings will be determined as follows:**

1. Won/Loss Record 2pts for a win, 1 pt for a tie, 0 for a loss.
2. If 2 teams are tied:
   1. The winner of the head-to-head game will earn the higher placement.
   2. If the game between the tied teams was tie, the tie will be broken:
      1. Followed by runs against in all games
      2. Followed by runs for in all games
      3. Followed by coin toss.

**NOTE**: Run differential in games will be a **maximum of +/- 7**.

1. If 3 or more teams:
   1. The winner of the head-to-head games will earn the higher placement
   2. If teams remained tied:
      1. Followed by runs against in all games
      2. Followed by runs for in all games
      3. Followed by coin toss.

**NOTE**: Run differential in games will be a **maximum of +/- 7**.

The conveners (Troy Nayler/Michelle Church) reserves the right to amend the tournament format should unforeseen circumstances prevail (IE: Weather).

**Convener Contact Information:**

**Troy Nayler – Cell: 705-791-8015**

**Michelle Church - Cell: 647-986-3956**